

## **CONSUMER INFORMATION**

Need Assistance? Visit service.mattel.com or call 1-800-524-8697 (US and Canada only).

SERVICE.MATTEL.COM

Mattel, Inc., 636 Girard Avenue, East Aurora, NY 14052, U.S.A. Consumer Services 1-800-524-8697. Mattel U.K. Ltd., Vanwall Business Park, Maidenhead SL6 4UB. Helpline 01628 500303. Mattel Australia Pty., Ltd., Richmond, Victoria. 3121.Consumer Advisory Service

1300 135 312. Mattel East Asia Ltd., Room 503-09, North Tower, World Finance Centre, Harbour City, Tsimshatsui, HK, China. Tel.: (852) 3185-6500. Diimport & Diedarkan Oleh: Mattel Southeast Asia Pte. Ltd., No 19-1, Tower 3 Avenue 7, Bangsar South City, No 8, Jalan Kerinchi, 59200 Kuala Lumpur, Malaysia. Tel: 03-78803817, Fax: 03-78803867.



## **INSTRUCTIONS**



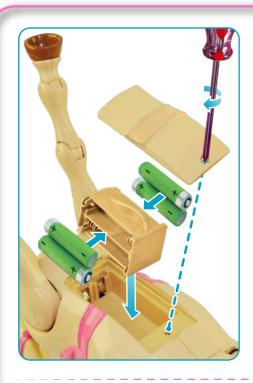


Doll cannot stand alone.

Horse walking feature performs best on hard, flat surfaces. This product is not recommended for use on loose dirt or wet surfaces. Do not immerse in water.

Requires 4 AAA (LRO3) batteries (not included). Dispose of batteries safely. For longer life use alkaline batteries.

WARNING: CHOKING HAZARD – Small parts. Not for children under 3 years. Contents: Please remove everything from the package and compare to the contents shown here. If any items are missing, please contact your local Mattel office. Keep these instructions for future reference as they contain important information.

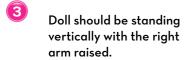


## **BATTERY INSTALLATION:**

Unscrew the battery cover with a Phillips head screwdriver (not included). Install 4 AAA alkaline batteries (not included) in the orientation (+/-) as shown. Replace battery cover and tighten screws. When exposed to an electrostatic source, the product may malfunction. To resume normal operation, remove and re-install the batteries. Replace batteries when horse slows down or does not walk after pressing the forehead button. Do not connect to more than the recommended number of power supplies.

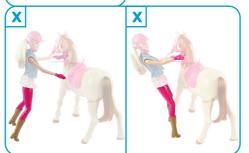














Press forehead button. Horse walks, doll jumps & rides!

Press the button on the right mane. Doll jumps on automatically!